

NAME GAME:

To improvise movement and demonstrate use of spatial elements in response to verbal cues.



1 Stand in a circle and create a movement that lasts the span of saying your name. Pick a student to demonstrate his/her own movement first.



2 The whole group follows by repeating that student's name movement. The game continues as each student, one at a time, performs their name movement repeated by the group.



3 Once each student and whole group has demonstrated their name/movement, challenge the whole group to recall all the movements by memory.